



VILLAGE OF WOLVERINE LAKE
425 GLENGARY WOLVERINE LAKE, MI 48390
2023 PUBLIC BOARD MEETING DATES
**** ALL MEETINGS START AT 7:00 P.M. ****



JANUARY		JULY	
COUNCIL	1/11/2023	COUNCIL	7/12/2023
PARKS AND RECREATION	1/16/2023	PARKS AND RECREATION	7/17/2023
ZONING BOARD OF APPEALS	1/17/2023	ZONING BOARD OF APPEALS	7/18/2023
WATER MANAGEMENT	1/18/2023	WATER MANAGEMENT	7/19/2023
PLANNING COMMISSION	1/26/2023	PLANNING COMMISSION	7/27/2023
FEBRUARY		AUGUST	
COUNCIL	2/8/2023	COUNCIL	8/9/2023
WATER MANAGEMENT	2/15/2023	ZONING BOARD OF APPEALS	8/15/2023
PARKS AND RECREATION	2/20/2023*	WATER MANAGEMENT	8/16/2023
ZONING BOARD OF APPEALS	2/21/2023	PARKS AND RECREATION	8/21/2023
PLANNING COMMISSION	2/23/2023	PLANNING COMMISSION	8/24/2023
MARCH		SEPTEMBER	
COUNCIL	3/8/2023	COUNCIL	9/13/2023
WATER MANAGEMENT	3/15/2022	PARKS AND RECREATION	9/18/2023
PARKS AND RECREATION	3/20/2023	ZONING BOARD OF APPEALS	9/19/2023
ZONING BOARD OF APPEALS	3/21/2022	WATER MANAGEMENT	9/20/2023
PLANNING COMMISSION	3/23/2023	PLANNING COMMISSION	9/28/2023
APRIL		OCTOBER	
COUNCIL	4/12/2023	COUNCIL	10/11/2023
PARKS AND RECREATION	4/17/2023	PARKS AND RECREATION	10/16/2023
ZONING BOARD OF APPEALS	4/18/2023	ZONING BOARD OF APPEALS	10/17/2023
WATER MANAGEMENT	4/19/2023	WATER MANAGEMENT	10/18/2023
PLANNING COMMISSION	4/27/2023	PLANNING COMMISSION	10/26/2023
MAY		NOVEMBER	
COUNCIL	5/10/2023	COUNCIL	11/8/2023
PARKS AND RECREATION	5/15/2023	WATER MANAGEMENT	11/15/2023
ZONING BOARD OF APPEALS	5/16/2023	PARKS AND RECREATION	11/20/2023
WATER MANAGEMENT	5/17/2023	ZONING BOARD OF APPEALS	11/21/2023
PLANNING COMMISSION	5/25/2023	PLANNING COMMISSION	11/23/2023*
JUNE		DECEMBER	
COUNCIL	6/14/2023	COUNCIL	12/13/2023
PARKS AND RECREATION	6/19/2023	PARKS AND RECREATION	12/18/2023
ZONING BOARD OF APPEALS	6/20/2023	ZONING BOARD OF APPEALS	12/19/2023
WATER MANAGEMENT	6/21/2023	WATER MANAGEMENT	12/20/2023
PLANNING COMMISSION	6/22/2023	PLANNING COMMISSION	12/28/2023
Posted 12/28/2022			
For more information call 248-624-1710 (**Meeting dates and times are subject to change.**)			
* TO BE DETERMINED			